

Marion County Sheriff's Office

695 Justice Way, Indianapolis, IN 46203

Prohibited Items List – CJC/CCB

The Marion County Sheriff's Office strives for citizens to be in a safe environment while visiting the Community Justice Campus (CJC), the City-County Building (CCB), and any city/county governmental facility secured by the MCSO. With the safety of visitors in mind, it is necessary to screen and control certain articles from being brought into the facility that could or may potentially cause harm to others. Therefore, the following articles are prohibited from passing beyond the security check points established at the entrances of any building secured by the MCSO. This list of prohibited items has been compiled by Sheriff Kerry Forestal, the Marion County Sheriff's Office, the Executive Committee of the Marion Superior Courts and Judges, and the Indianapolis/Marion County Building Authority.

Scanned Items

When entering any facility secured by the MCSO, visitors shall be required to remove the following items for screening by Deputies:

- Items in pockets
- Items carried into the building
- Belts (scanned to detect any item that could be concealed weapon)
- Coats/Jackets
- Handbags/Purses
- Hats/Head coverings
- Wallets
- Cell Phones
- Keys
- Other Miscellaneous Items (at MCSO Deputy's discretion)

**** Additional screening may be deemed necessary by MCSO Deputies**

Prohibited Items

The following items shall not be allowed into the CJC, CCB or any other facility secured by the MCSO. At the discretion of the MCSO Deputy assigned to the security post, other items not specifically listed may not be allowed for security reasons.

****Any prohibited item that is confiscated SHALL NOT be returned.****

Everyone will be given the option to remove the prohibited item from the building and off the property. They then may return to continue through a security checkpoint unless the item is found to be in possession illegally.

This document supersedes any versions with earlier revision dates.

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Personal Items

- Aerosol Cans
- Alcohol
- Belt Buckles (large/studded belts/officer discretion)
- Chains (medium/large-used to attach items to clothing, pocket watches excluded)
- Cigar Cutters
- Combs (with sharp points)
- Corkscrews
- Cuticle Cutters
- Eyeglass Repair Tools
- Flashlights longer than 4 inches
- Forks, spoons, or any silverware
- Glass Bottles of Any Kind
- Jewelry (if jewelry deemed dangerous or possible weapon; discretion of deputy)
- Knitting/Crochet Needles
- Knives (pocket or otherwise)
- Mouthwash (Any Brand or Type)
- Nail Clippers with File
- Nail Files
- Neck Chains (Large, Heavy Links, or sharp points)
- Padlocks (any size, unless small part of purse)
- Radios (including two-way “walkie-talkies” and transistor radios/boom-boxes)
- Signs Larger than 2 FT x 2 FT
- Speakers (portable/Bluetooth/etc.)
- Toy Weapons (if realistic replicas)
- Walking Canes (will be inspected-walking canes only will be allowed)
- Wallet rulers, skeleton keys
- Whistles

Medication/Special Needs Devices

- Drugs (unless in a prescription bottle/however daily doses of medication will be permitted)
- Needles (allowed if used for insulin purposes- must be properly marked)

Sharp Objects

- Any item with a knife blade
- Box Cutters
- Exacto-Knives
- Fishing Hooks
- Handcuffs (unless Law Enforcement Officer with proper credentials)
- Handcuff Keys (unless Law Enforcement Officer with proper credentials)
- Ice Picks
- Nails & Screws
- Razors
- Razor Type Blades
- Scissors

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Guns/Firearms

- Firearms/Ammunition (unless Law Enforcement Officer with proper credentials)
- BB Guns
- Compressed Air Guns
- Flare Guns
- Gun Lighters
- Gun Powder
- Parts of Guns/Firearms
- Pellet Guns
- Realistic Replicas of Firearms
- Starter Pistols
- Stun Guns/Tasers (unless Law Enforcement Officer with proper credentials)

Tools

- Axes/Hatchets
- Crowbars
- Drills/Drill Bits (including cordless power tools)
- Hammers
- Pliers
- Saws
- Screwdrivers
- Tape Measurers (any size)
- Wrenches

****Exceptions**** *An individual or contract group may possess one of the above for the purpose of maintaining or enhancing the facilities, to include repair and alterations. These exceptions must be confirmed and escorted by authorized personnel while in the building.*

Sporting Goods

- Baseball Bats
- Bows/Arrows
- Golf Clubs
- Hockey Sticks
- Pool Cues

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Martial Arts/Self Defense Items

- Billy Clubs
- Black Jacks
- Brass Knuckles
- Kubatons
- Mace/Pepper Spray or Foam (Unless Law Enforcement with proper Credentials)
- Night Sticks
- Nunchucks
- Shocking Devices
- Throwing Stars

Explosive Materials

Any and all items containing combustible or explosive materials are strictly prohibited. This list includes but is not limited to the following:

- Fireworks
- Flares (In any Form)
- Realistic Replicas in any form

Flammable Items

- Aerosol
- Fuels
- Gasoline
- Gasoline Torches / Torch Lighters
- Lighter Fluid
- Turpentine/Paint Thinner
- Realistic Replicas of Incendiaries

Chemical & Other Dangerous Items

- Chlorine (*unless approved by Building Authority*)
- Compresses Gas Cylinders (*including Fire Extinguishers unless Fire Personnel or approved by Building Authority*)
- Liquid Bleach
- Spillable Batteries (*except those in a wheelchair*)
- Spray Paint
- Tear Gas

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